FILM I · COMPLETE FEATURE SCREENPLAY

QUANTUM HIGHWAY

A six-act cinematic story overview. The full screenplay is available separately on the website.

ACT 1 / THE SIGNAL

In Deep Valley, Nevada, inventor Charlie Mercer is experimenting with a way to make water a practical source of cleaner energy. Her improvised apparatus unexpectedly sends a strange pulse into the sky. High above, the event briefly interferes with Air Force One and interrupts a sensitive presidential conversation about a newly discovered planet. Neither president knows what caused the interruption. In Hawaii, astrophysicist Tom Calder detects the same unusual signature and follows the trail to Charlie's workshop behind Frank's Garage.

ACT 2 / A CONNECTION ACROSS TIME

Tom and Charlie discover that their readings match. Their collaboration grows from wary curiosity into attraction as they reconstruct the experiment and realize that a precise signature can allow information to cross time. Charlie's three distinct silver samples become crucial to the mystery. Meanwhile, flamboyant billionaire Mason Farnsworth pursues the discovery, certain that money and influence can bring it under his control. Franny, **Charlie·s resourceful mother, and the eccentric Heyman know far more about the wider universe than they initially** reveal.

ACT 3 / THE LIVING SHIP

The extraordinary LUMMA arrives: not a machine to be owned, but a living, intelligent spacecraft with a family **history intertwined with Franny and Heyman. Tom, Charlie, Kiki and Patch discover her astonishing interior and** the rules of travel through the Quantum Highway. The group also confronts temptation: knowledge from another time could make them wealthy, but it could just as easily make them dangerous. Mason's attempts to control the situation, and Mr. Mojo's talent for chaos, complicate everything.

ACT 4 / THE FUTURE THEY MUST PREVENT

LUMMA shows them a catastrophic future of white fire. What first seemed like disconnected comic accidents and diplomatic misunderstandings turns out to be a chain of consequences. The interrupted call about KQ-4172b, a missed diplomatic meeting and the misuse of extraordinary technology threaten to push two nations toward disaster. Tom and Charlie understand that the Highway is not a toy and that their choices can have consequences far beyond their own lives.

ACT 5 / ONE SMALL CHANGE

Rather than rewrite all of history, the team searches for the one narrow intervention that can restore the possibility of peace. At the Hawaiian observatory and Mason's chaotic beach luau, danger and absurdity collide. Using a genuine signature and LUMMA's help, the travellers reach the critical moment and prevent the coffee-related delay that would otherwise derail the final diplomatic opportunity. The world survives because they choose restraint instead of power.

ACT 6 / THE ROAD OPENS

Back home, Tom and Charlie refuse to exploit a winning lottery ticket, complete the information loop and join Kiki and Patch in destroying the dangerous human-access research. Charlie's separate clean-energy work survives. **Franny and Heyman depart aboard LUMMA, while Tom and Charlie receive two fully intelligent living extensions** of her as wristbands. Mason's public transformation is imperfect but real, and the planet becomes the subject of a peaceful accord. On the beach, Tom and Charlie choose each other, and the Highway offers a new possibility—not a command to follow it.